

# Pierre Averty

PhD Application

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LinkedIn | GitHub

## RESEARCH EXPERIENCE

### MASTER'S THESIS: ONE-SHOT OBJECT RECOGNITION

| UNIVERSITY OF VIENNA | SUPERVISORS: PROF. D.

KARAGIANNIS, ASSOC. PROF. M. OUZIRI

Feb 2024 – July 2024 | Vienna, Austria

- Designed a ResNet50Encoder-based framework for robust real-time object identification.
- Exploring diverse OSL and computer vision techniques.

### GRADIENT BANDIT ALGORITHMS FOR NON-STATIONARY ENVIRONMENTS | MATHEMATICS OF VISION AND REINFORCEMENT LEARNING RESEARCH PROJECT

2023 – 2024 | Vienna, Austria

- Investigated exploration-exploitation trade-offs under shifting reward distributions.

## ACADEMIC PROJECTS

### PREY-PREDATOR MULTI-AGENT SIMULATION |

UNIVERSITÉ PARIS CITÉ

Jan–May 2022 | Paris, France

- Developed Unity-based ecosystem with emergent agent behaviors.
- Implemented a logic-based agent AI.

## EDUCATION

### UNIVERSITÉ PARIS CITÉ

MASTER'S DEGREE IN DATA, KNOWLEDGE, AND INTELLIGENCE

| RANKED FIRST IN COHORT (MAJOR DE PROMOTION)

2022 – 2024 | Paris, France

With Distinction (Très Bien)

### WIEN UNIVERSITÄT

CIRCLE-U EXCHANGE PROGRAM, SECOND YEAR OF MASTER'S IN DATA SCIENCE

2023 – 2024 | University of Vienna, Austria

Exchange program in collaboration with Université Paris Cité to pursue advanced AI topics during the second year of Master's degree.

### UNIVERSITÉ PARIS CITÉ

BACHELOR OF COMPUTER SCIENCE

2021 – 2022 | Paris, France

### UNIVERSITÉ GUSTAVE EIFFEL

DUT IN MULTIMEDIA AND INTERNET PROFESSIONS

2019 – 2021 | Champs-sur-Marne, France

## LANGUAGES

French: Native Speaker • English: Fluent • German: Beginner (Currently learning)

## SKILLS

### TECHNICAL SKILLS AND TOOLS

Python • Java • JavaScript • HTML • C • C# • C++  
• JavaScript • SQL • Julia • Datalog • Latex • PyTorch • TensorFlow • Keras • JAX • Transformers  
• scikit-learn • OpenCV • NumPy • Matplotlib • PySpark • Jupyter Notebook • Unity • Pandas

### RELEVANT COURSES

Knowledge Representation and Reasoning  
• Mathematics of Vision and Reinforcement Learning • Machine Learning • Non-Monotonic Reasoning • Description Logics • Knowledge Extraction • Network Security • Networks and Services • Advanced Algorithms • Mathematics for Data Science • Optimization for Data Science • Probability and Statistics for Engineers • Artificial Intelligence • Big Data

## RESEARCH INTERESTS

Reinforcement Learning • Non-stationary Environments • Lifelong Learning • Multi-agent Systems • On-edge Computing • Transfer Learning • Decentralized Learning • Federated Learning

## PUBLICATIONS

### ENHANCING THE SCENE2MODEL TOOL: A RESNET50ENCODER-BASED ADD-ON FOR FLEXIBLE OBJECT RECOGNITION IN DESIGN THINKING

BOOK CHAPTER | SPRINGER 2025

One-shot learning for flexible object recognition in design thinking workshops.

## REFERENCES

### PROF. DIMITRIS KARAGIANNIS

PROFESSOR OF COMPUTER SCIENCE

University of Vienna, Vienna, Austria

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### ASSOC. PROF. MOURAD OUZIRI

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### DR. PHILIPPE GAMBETTE

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